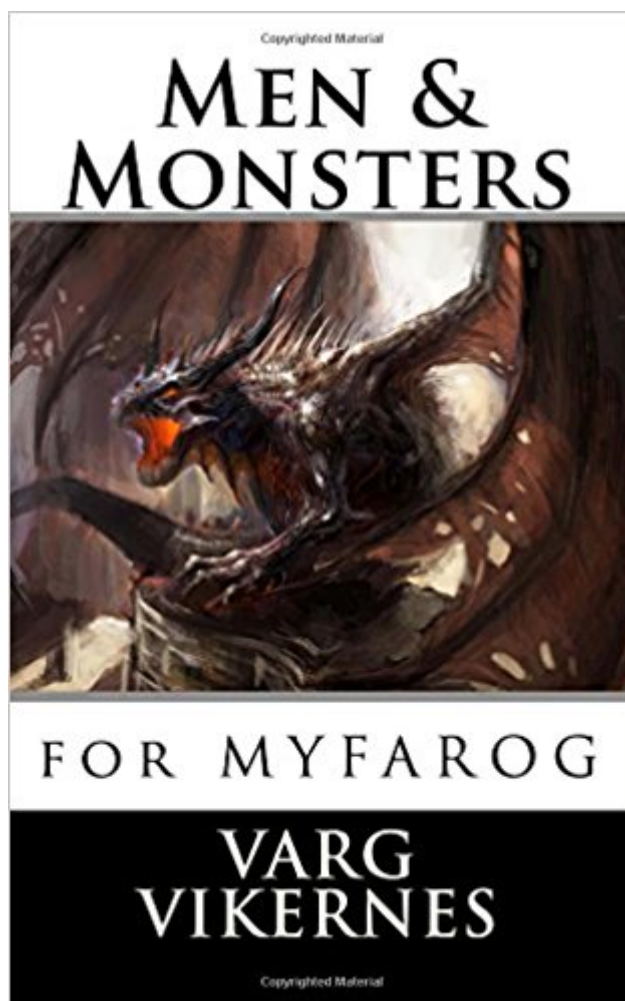


The book was found

# Men & Monsters: For Mythic Fantasy Role-playing Game



## Synopsis

DO NOT BUY THIS BOOK unless you want a separate book with most of the men and all the monsters you can encounter in ThulÃƒfÂª. This handy 156 page book is made for MYFAROG v. 2.6. It is small (5 \* 8 inches) and very useful for myth masters for quick reference. NB! There is nothing in Men & Monsters that is not already in the v. 2.6 MYFAROG rue book. The sole purpose of this book is to allow more easy access to the men and monsters of MYFAROG.

## Book Information

Paperback: 156 pages

Publisher: CreateSpace Independent Publishing Platform (January 21, 2016)

Language: English

ISBN-10: 1523637625

ISBN-13: 978-1523637621

Product Dimensions: 5 x 0.4 x 8 inches

Shipping Weight: 12 ounces (View shipping rates and policies)

Average Customer Review: 3.6 out of 5 stars 5 customer reviews

Best Sellers Rank: #1,142,246 in Books (See Top 100 in Books) #59 in ÃƒÂ Books > Science Fiction & Fantasy > Gaming > Shadowrun

## Customer Reviews

Varg Vikernes is a game designer (MYFAROG), author (Sorcery and Religion in Ancient Scandinavia, Reflections on European Polytheism and Mythology) and musician (Burzum).

This is the largest MYFAROG supplement to date. It's chuck full of new monsters and beasts for your games as well as new NPC's. I use this book for each game I prep for MYFAROG. Once I determine where the encounters are going to be, I use the stats in this book for quick and easy reference. Once you get this book, you'll never need to roll up an NPC again. You have more than enough NPC's for your world at your fingertips. Another great thing about this supplement is the new travelling and encounter tables in the back. You'll find updates to the travelling rules from your v2.5. These rules add more realism to your game and (in my opinion) make it much more fun overall. Do yourself a favor and purchase this book. If you play MYFAROG, this book is a must have!

Great supplement to MYFAROG.

This is a pretty standard Monster Manual, but I thought there could have been more pulled from Norse Mythology and from the real world animal kingdom of Northern Europe and the Arctic religions. My greatest surprise was the lack of stats for whales.

Great resource for a myth master especially on the go or when a player has my copy of the base book.

I'm a big time gamer... my favorites include Donald Trump the board game, Men are from Mars, Women are from Venus, and Caitlyn Jenner's Operation... but lately this Swedish Metalhead guy has been pumping out garbage left and right... anywho MYFAROG is the most boring board game ever.. more like BORED GAME! (LOL GET IT?) Anywho.. I suggest you spend your free time playing something productive such as Caitlyn Jenner's Operation which can help you with a future career in healthcare and transgender studies.

[Download to continue reading...](#)

Men & Monsters: for Mythic Fantasy Role-playing Game Game of Thrones: 100 Question Trivia Game For True Fans (Epic Fantasy Series, Game of Thrones Books, Game of Thrones, Fantasy Books) (Epic Fantasy, Fantasy ... TV, TV Guide, Game of Thrones Book) MYFAROG - Mythic Fantasy Role-playing Game Travels & Treasures: for Mythic Fantasy Role-playing Game Deus ex machina: for Mythic Fantasy Role-playing Game Curses & Gifts: for Mythic Fantasy Role-playing Game Spells & Favours: for Mythic Fantasy Role-playing Game Skills: for Mythic Fantasy Role-playing Game What Men Won't Tell You: Women's Guide to Understanding Men (How to read their minds, what men want, why men cheat, why men won't commit, why men lose interest, how to avoid rejection from men) Deathstalkers II: The Fantasy-Horror Role-Playing Game [ Playing the Enemy: Nelson Mandela and the Game That Made a Nation[ PLAYING THE ENEMY: NELSON MANDELA AND THE GAME THAT MADE A NATION ] By Carlin, John ( Author ) Jul-01-2009 Paperback GURPS Fantasy Bestiary reprint (GURPS: Generic Universal Role Playing System) GURPS Fantasy Folk \*OP (GURPS: Generic Universal Role Playing System) How to Write Realistic Monsters, Aliens, and Fantasy Creatures: The Top Writer's Toolkit for Fantasy, Horror, and Science Fiction (How to Write Realistic Fiction Book 3) The Game Inventor's Guidebook: How to Invent and Sell Board Games, Card Games, Role-Playing Games, & Everything in Between! Mechwarrior: The Battletech Role Playing Game The Complete Masks of Nyarlathotep (Call of Cthulhu Role Playing Game Series) Random Encounters: Volume 1: 20 Epic Ideas to Try in Your Role-playing Game Random Encounters Volume 4: 20 ADDITIONAL epic ideas

for your role-playing game Random Encounters Volume 2: 20 MORE epic ideas for your role-playing game

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)